



CuMolecula™ Rules For Culica®

Variation - Classic

Mode: 2 to 4 Players

Difficulty: Advanced.

Rules

Drop 18 yellow, 16 red, 14 green and 12 blue pegs into the bag.

Each player takes seven pegs from the bag. They're secret so conceal them!

Players take turns to play.

- ✓ **yellow** pegs have only **one** side-by-side neighbour.
- ✓ **red** pegs have up to **two** side-by-side neighbours
- ✓ **green** pegs have up to **three** side-by-side neighbours
- ✓ **blue** pegs have up to **four** side-by-side neighbours.

By “neighbouring” we mean *side-by-side*.

A “Molecula ” is complete when all the pegs have their maximum number of neighbours (green pegs have three maximum, for example).

The Pictures show completed “Molecula” examples.

A new Molecula is started once the previous is completed (when each yellow has *one* neighbour, each red has *two*, green has *three* and blue has *four* neighbours.)

Can't move? Pick up another peg from the bag.

To win:

- ✓ Be first to get rid of all your pegs.
– OR –
- ✓ Be last to move (when no one else can go).

Notes

Chemistry fans can think of yellow as hydrogen, red as oxygen, green as nitrogen and blue as carbon.

Moleculas on a Culica might not always correspond to real life chemical molecules!

