



## CuSol™ Rules For Culica®

Variation - Classic

Mode: 2 to 4 Players

Difficulty: easy

### Rules

Cover the Culica with pegs of equal numbers like so:

- ✓ For two players use 27 red and 27 yellow.
- ✓ For three players use 18 red, 18 yellow and 18 of blue and green. One player has red, one yellow and the third player is green *and* blue. Treat green and blue pegs as one and the same colour. (This is because Culica comes with 14 each of green and blue, so both colours are needed to make 18).
- ✓ For four players use 14 red, 14 yellow, 13 green and 13 blue. Tip: Give the strongest players green and blue (*see Figure, top*)



Players take turns.

With a peg on the Culica that is your colour, you move by taking another peg by hopping over it.

A hop is taking a single peg and landing the other side of it *side-by-side* (not diagonally).

*In the figure, right, a blue peg has hopped over a green peg on the top face (shown in figure top right) and taken it.*

If you can take a peg, you must, even if you can only take a peg of *your own colour*!

The game ends when no one can take anything.



### To win:

1. When the game ends, the person with the most pegs of their own colour remaining on the Culica wins. If a draw, then it is decided by the player with the most pegs on a centre square.

### Bits and Bobs

CuSol was inspired by the solitaire game played with marbles. This game, though is multiple-player! Like most Culica games, there is a single player puzzle version.

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